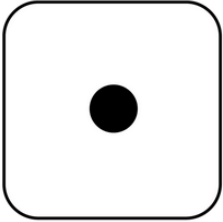
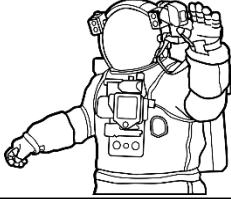

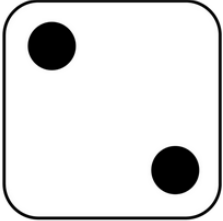








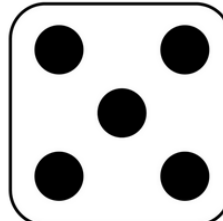

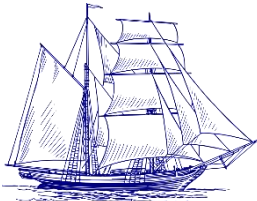





# Roll a Story

Roll	Character	Setting	Problem
	a confused astronaut 	in the deep woods 	drinks a shrinking potion
	a grumpy ogre 	in a tower 	loses his/her voice
	an evil queen 	in a castle 	finds a magical wand
	a cheerful pirate 	by the river 	is lost
	an friendly alien 	in a sailboat 	is stuck
	a talking monkey 	in a helicopter 	gets caught in a storm